

Amendments to the Claims:

The text of all pending claims, (including withdrawn claims) is set forth below. Canceled and not entered claims are indicated with claim number and status only. The claims as listed below show added text with underlining and deleted text with ~~striketrough~~. The status of each claim is indicated with one of (original), (currently amended), (canceled), (withdrawn), (new), (previously presented), or (not entered).

Applicant reserves the right to pursue any canceled claims at a later date.

The following listing of claims will replace all prior versions, and listings, of claims in the application:

1. (previously presented) A system for connecting, controlling, programming and/or operating at least one communication device, the communication device being a telecommunication system or a telecommunication terminal, comprising:

an interface; and

at least one entertainment terminal having a display unit, the entertainment terminal connected to the communication device via the interface,

wherein the communication device and the at least one entertainment terminal are configured to interchange information via the interface,

wherein the communication device is configured to automatically search for an active entertainment terminal in response to an activation of an administration mode of the communication device,

wherein configuration information that provides information for configuring the communication device is sent from the communication device to the active entertainment terminal in response to finding an active entertainment terminal, and

wherein a selection menu based on the configuration information is displayed on the active entertainment terminal.

2. (previously presented) The system as claimed in claim 1, wherein the entertainment terminal has an input facility in order to select from the selection menu displayed on the active entertainment terminal.

3. (previously presented) The system as claimed in claim 1, wherein the entertainment terminal is a television set.

4. (previously presented) The system as claimed in claim 1, wherein the interface is a wireless interface.

5. (previously presented) The system as claimed in claim 4, wherein the interface is a radio interface.

6. (previously presented) The system as claimed in claim 4, wherein the interface is a high-speed interface.

7. (previously presented) The system as claimed in claim 1, wherein the interface transmission is based on the IEEE 1394 Firewire standard.

8. (previously presented) The system as claimed in claim 1, wherein the at least one communication device is configured to search automatically for an active entertainment terminal connected to the system upon an incoming call.

9. (previously presented) The system as claimed in claim 1, wherein the at least one communication device is configured to transmit state-dependent information to an active entertainment terminal.

10. (previously presented) The system as claimed in claim 9, wherein the system has at least one associated database for insert symbols corresponding to the state-dependent information which can be inserted on the entertainment terminal in line with the information transmitted to said entertainment terminal.

11. (previously presented) The system as claimed in claim 10, wherein the database is associated with the at least one communication device.

12. (previously presented) The system as claimed in claim 10, wherein the database is a photograph and/or symbol database and/or a name database.

13. (previously presented) The system as claimed in claim 10, wherein the database is stored on at least one memory device which is associated with the system.

14. (previously presented) The system as claimed in claim 13, wherein the memory device is in the at least one communication device and connected to the entertainment terminal.

15. (previously presented) The system as claimed in claim 1, wherein the communications system comprises a plurality of communications devices connected to the at least one entertainment terminal via the interface, and wherein the interface provides for communication between the plurality of communication devices.

16. (canceled)

17. (canceled)

18. (previously presented) The system as claimed in claim 1, wherein the interface provides a plug and play option such that the entertainment system automatically recognizes a connection of a further communication device to the interface.

19. (previously presented) The system as claimed in claim 2, wherein the selection information is transmitted from the entertainment system to the communication terminal, and wherein the communication terminal is configured using the transmitted selection information.

20. (previously presented) The system as claimed in claim 2, wherein the input facility communicates with the entertainment system directly via a second interface.

21. (currently amended) A method for programming a communication device, the communication device being a telecommunication system or a telecommunication terminal, the method comprising

providing a high speed serial interface based on a IEEE 1394 ~~firewall~~firewire standard, the interface connected to at least one entertainment terminal having a display unit and connected to the communication device;

automatically searching for an active entertainment terminal by the communication device in response to an activation of an administration mode of the communication device;

sending configuration information that provides information to configure the communication device to the entertainment terminal by the communication device; and

displaying a selection menu based on the configuration information on the display unit.

22. (previously presented) The method as claimed in 21, further comprising:

sending a selection information from the entertainment terminal to the communication device in response to a selection from a user via an input unit; and

configuring the communication device using the selection information.